

# SAEHUI HWANG

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## EDUCATION

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**Stanford University** **Sep 2022 - Present**  
*PhD Student, Department of Mechanical Engineering* *Palo Alto, CA*  
Knight-Hennessy Scholar, Watson Fellow

**California Institute of Technology** **September 2018 - June 2022**  
*B.S. in Electrical Engineering, GPA : 3.9/4.0* *Pasadena, CA*  
Mabel Beckman Prize in Leadership

## EXPERIENCE

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**Stanford University - SHAPE Lab** **June 2024 - Present**  
*Ph.D. Student* *Palo Alto, CA*  
· PI: Sean Follmer  
· Non-visual interaction methods for accessible graphics exploration.  
· Cognitive modeling through frameworks such as POMDPs and Probabilistic Program Induction to design interactions and improve decisionmaking.

**Busan International Film Festival - Asian Contents and Film Market** **June 2024 - Present**  
*AI Curator, Technology Specialist* *Busan, South Korea*  
· Curate the Busan Innovation Story Market where creators, producers, investors, and distributors come together to pitch, develop, and finance storytelling projects in film.  
· Expand the market's scope to include new media professionals and technologists to bring insights from fields such as AR, VR, Video Game, and AI.  
· Facilitate panels and discussions with industry experts to help filmmakers integrate emerging technologies into storytelling and production workflow

**Seoul Nat'l University - Soft Robotics and Bionics Lab** **May 2020 - Oct 2021**  
*Summer Undergraduate Research Fellow (SURF)* *Seoul, Korea*  
· PI: Prof. Yong-Lae Park  
· Developed inflatable, sensor embedded skin for quadruped robots for enhanced mobility, safety, and adaptability.  
· Designed and developed a pneumatic control system for the inflatable sleeves  
· Built, tested & optimized communication protocol between robot and piezoelectric sensors; I2C, SPI  
· Wrote a multi-class neural net to determine the impact location from pressure sensor data.

**Nuro** **May 2021 - September 2021**  
*Robotics Intern* *Mountain View, CA*  
· Led the development of an optical simulation tool for the in-house LiDAR prototype. The simulation tool is currently used throughout the team for the optimization of beam scanning pattern over various optical setups.  
· Designed and built rain and fog chambers to understand LiDAR's optical behaviors and pointcloud ghosting phenomenon, led discussion with perception team to improve performance on the road.  
· Built an interactive dashboard for visualizing ADC waveforms, wrote IQC testing scripts for lidar configuration setup using REST API

**NASA Jet Propulsion Laboratory** **May 2019 - August 2019**  
*Summer Undergraduate Research Fellow (SURF)* *Flintridge, CA*  
· Published as sole author in Caltech Undergraduate Research Journal (CURJ)  
· Developed a simulation software for the planning of exoplanet missions involving the Starshade, shared with WFIRST, HabEx, and Exo-S mission teams  
· Simulated noise parameters and planetary variables to construct an image using Point Spread Functions (PSF)

## VOLUNTEERING / TEACHING

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### Graduate Teaching Assistant

2023

Introduction to Programming in the Biological Sciences, EPFL  
Statistical Inference in the Biological Sciences , TU Dresden

### Caltech Undergraduate Teaching Assistant

2019 - 2022

EE/ME 7 : Introduction to Mechatronics  
Ph1abc : Classical Mechanics and Electromagnetism, Ph2 : Waves, Quantum Mechanics, and Statistical Physics

### Caltech Y ExComm & Board Member

2019 - 2022

Rise Tutoring: Volunteered to tutor 6th - 12th grade public school students struggling in math and science  
Organized Make-a-Difference-Day, Local Government Seminar Series, Life Skills Series, ExploreLA, Community Service and Advocacy Fair

## CREATIVE PROJECTS

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### Executive Producer

Jun 2023 - May 2024

#### *Darwin200*

*South America*

- Orchestrated the production of 29 wildlife film projects in 5 countries in South America (Brazil, Uruguay, Argentina, Chile, Peru), overseeing all stages from planning to execution.
- Provided guidance and mentorship to a multinational team of young filmmakers (from 10+ countries), ensuring the delivery of impactful conservation-focused narratives.
- Managed logistical aspects of conservation projects, including fieldwork coordination and equipment procurement.

### Director

2023

#### *Torres del Paine Legacy Fund*

*Chilean Antarctica, Chile*

- Directed a 3-part film about the conservation efforts in Torres del Paine National Park
- Led all aspects of production, including conceptualization, script development, filming, editing, and post-production, ensuring the delivery of a compelling narrative.

## TECHNICAL PROJECTS

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### Hand Gesture Recognition

May 2020

[github.com/saehuihwang/hand\\_gesture\\_recognition](https://github.com/saehuihwang/hand_gesture_recognition)

- Built a photodiode array with BJT switches, and a random forest classifier to recognize hand gestures

### Function Generator

May 2021

- Produce sinusoidal, square, and triangle waveforms with a frequency range from 50Hz to 5MHz
- The user is able to choose a waveform type, specify a DC offset, amplitude gain, and frequency.
- Takes power from a standard wall outlet. Output current more than 1A

### Pulse Oximeter

Nov 2021

[github.com/saehuihwang/pulse\\_ox](https://github.com/saehuihwang/pulse_ox)

- Built an arduino-based pulse oximeter and a user-friendly browser app, made available open-source. Design is characterized by its intuitive circuit design and robust digital signal processing

### Cyclic Voltammetry

Dec 2021

[github.com/saehuihwang/cyclic\\_voltammetry](https://github.com/saehuihwang/cyclic_voltammetry)

- Built an arduino-based cyclic voltammetry instrument and a user-friendly browser app, made available open-source. A triangle wave is applied at the working electrode and current flowing between the working and counter electrode is measured.

## TECHNICAL SKILLS

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Unity, Python, Julia, MATLAB, Java, Assembly, SPICE, Altium, TE Webench, Labview  
Analog circuit design, embedded systems design, open-source software development, web development

## HONORS AND AWARDS

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Clark Prize - Awarded to 2 students at Caltech for Academic Excellence and Service

Gordon McClure Memorial Prize - Best Undergraduate Writing in History

Virtualitics Hackathon - 2nd place in Bioinformatics. [github.com/saehuihwang/virtualitics-2021](https://github.com/saehuihwang/virtualitics-2021)

## REFERENCES

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Sean Follmer

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Yong-Lae Park

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Yang Han

Senior LiDAR Engineer, *Nuro*

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